**What are three conclusions we can make about Kickstarter campaigns given the provided data?**

Kickstarter campaigns were the most successful in 2015. The most successful genres are theater and music. The campaigns began in May to succeed better. Additionally, campaigns with high dollar goals do not necessarily succeed and do not hurt the success of the campaign.

**What are some of the limitations of this dataset?**

We are not given a population size therefore we cannot know we are using a fully representative sample size to further analyze the data on a more granular level.

**What are some other possible tables/graphs that we could create?**

We could create a bar graph comparing and contrasting the success/failure rates of campaigns per country per currency over the course of the 9 years.